Riga Junior Open 2022

(04.-06.11.2022.)

Schedule of Play







November 4, 2022

Time	Draw	Sheet A		Sheet B			
8.30	1	LAT new generation v KKR/Buncis		SOK OB/Regža v TKK/Zass			
11.30	1	TUR girls v VKK/Vieško		TUR boys v KKR/Svīķe			
14.30	2	SOK OB/Regža v ROM MIX		LAT new generation v LTU MIX			
17.30	3	KKR/Buncis v KKR/Svīķe		TKK/Zass v VKK/Vieško			
20.30	4	LTU MIX v TUR boys		ROM MIX v TUR girls			

November 5, 2022

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Time	Draw	Sheet A	Sheet B			
8.30	1	VKK/Vieško v SOK OB/Regža	KKR/Svīķe v LAT new generation			
11.30	7	ROM MIX v TKK/Zass	LTU MIX v KKR/Buncis			
14.30	8	TUR boys v LAT new generation	TUR girls v SOK OB/Regža			
17.30	11	KKR/Svīķe v LTU MIX	VKK/Vieško v ROM MIX			
20.30	12	TKK/Zass v TUR girls	KKR/Buncis v TUR boys			

November 6, 2022

Time	Draw	Sheet A	Sheet B
8.00	1	Semifinal #1	Semifinal #2
11.00	14	5th place game	7th place game
14.00	15	Final	Bronze game

^{*} Coin toss decides which team practice first

Rules of the game:

All games are played by the WCF rules 8 ends + extra ends if necessary (no ties)

Contact information

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300 Euro per team Entry fee

Pre-game practice and LSD:

Time in the schedule is the time of first practice **Prize Money** 1st - 150 Euro Team listed first plays with the dark (red) stones and practice first 2nd - 100 Euro Each team has 4 minutes practice after which team makes LSD from both sides 3rd - 50 Euro

Each player has to make equal amount of LSD from both sides in Round Robin stage

Team with better LSD has a choice of hammer

Timing

Games will be timed - 30 minutes thinking time per team

30 seconds break between ends; 2 minutes break after 4th end; coaches can join the team

1 team time-out during the game + 1 time-out for each extra end

Coaches traveling time is 30 seconds for home end and 60 seconds for away end

Teams can start the shot if less than 10 seconds are remaining in the break

If the team is running out of the time, game is lost

Round Robin stage

10 teams are split in 2 groups, Round Robin (4 games) is played

After group stage teams ar ranked in the group by:

- mutual games
- average DSC (one worst shot is not counted)

Final stage

Before play-off games all teams are ranked by:

- place in the group
- average DSC

Team ranked 1-4 qualify for the semifinals. Winners of the semifinals qualify for the final and loosers qualify for the bronze game Teams ranked 5&6 qualify for the 5th place game, teams ranked 7&8 qualify for the 7th place game

In the play-off games team ranked higher gets hammer in the first end (and start practice first), opponents can choose color of the stones.