## **TOURNAMENT FORMAT**

Thank You for participating in the 6TH WCT TALLINN LADIES CHALLENGER curling tournament! We hope you have a wonderful experience! Please note the following information for the tournament:

**1. Rules:** The rules for WCT TALLINN CHALLENGER are the current World Curling Federation's 'The Rules of Curling and Rules of Competition', a copy of which is available on the WCF website (www.worldcurling. org). Any deviation from those rules will be indicated in this Document or by the Chief Umpire before the start of the tournament. In case of extraordinary circumstances the CU will take the decisions together with the OC.

**PS!** The 'tick shot rule' will be applied: If a stationary stone in the FGZ is touching the centre line, it cannot be moved off the centre line directly or indirectly by an opponent's stone prior to the delivery of the sixth stone of an end.

**2. System of play**: Round Robin + Quarter Finals + Semi Finals + Finals. After Round Robin the ranking for teams will be based on their place in the group and DSC score. (DSC of 1st place teams compared with each other for ranks 1–3, 2nd place for ranks 4–6, 3rd for 7–9). Please notice: 1st qualifies directly to SF; QFI: 2v7; QF2: 3v6; QF3: 4v5. SF: 1st ranked team plays the lowest ranked winner of QF. Team with higher ranking gets to choose hammer or color in play-off games. Team with the hammer has first practice.



**3. Games:** All games will be scheduled for 8 ends. Extra end(s) will decide tied games.

**4. Pre-Game Practice:** There will be a five (5) minute practice for each team before each game, followed by two (2) LSD shots (clockwise & counter-clockwise). First practice starts 15 minutes before the scheduled game time. The team marked first in the schedule will have the first practice and use red stones. Second practice will start when the LSD-s for lst practice are measured.

**5. Last Stone Draw:** At the conclusion of each team's pre-game practice, two stones will be delivered to the tee, towards the home end, by different players – the first stone with a clockwise and the second with a counter-clockwise rotation. Sweeping is allowed. No minimum personal requirements.

6. Draw Shot Challenge (DSC): The DSC is the average distance of all the individual Last Stone Draw stones (excluding the least favorable

one), which were delivered by a team during round robin. The team with the lesser DSC receives higher ranking. If the DSCs are equal then the team with the best non-equal counting LSD receives the higher ranking. Link to DSC rankings will be emailed to the teams during the tournament.

**7. Game Timing:** Each team shall receive 30 minutes of thinking time. This time is recorded, and visible to the teams and coaches throughout the game. When extra ends are required, the game clocks are reset and each team receives 4 minutes 30 seconds of thinking time for each extra end.

In case of timing corrections, the teams and their coaches will be notified by the CU. The corrections will be done according to the WCF policy.

8. Scoreboards: After every end the team who did not score is responsible for adjusting the score on the scoreboard!

**9. Measures:** Players may perform measures by themselves. Please signal if you need help from the umpire.

**10. Time-Outs and Breaks during the Games:** Time clocks will be used and team time-outs and technical time-outs may be called.

## Travel time for the HOME end is 50 seconds Travel time for the AWAY end is 90 seconds

Team Time-Outs – signal ,T" towards the timing bench. Technical Time-Out – signal ,X" towards the timing bench. A technical time-out may be called by a team to request a ruling, for an injury, or in other extenuating circumstances according to WCF policy.

All breaks between ends are 1 minute, <u>no mid-game break</u>. Teams can communicate with their coach, the alternate player or any other team official during those breaks IF the aforementioned decide to be seated in the field of play. The other option for the coaches is to sit upstairs. No running back and forth!

**11. Equipment/ Clothing / Kit Bags:** No equipment shall be left unattended anywhere on the ice surface. That includes grippers. Please place all items on the backboards/benches at the ends of the curling rink. Kit bags may be stored overnight at the curling arena.

**12. Hog line violations:** The current document is the only and final warning for the hog line violations. CU will observe the hog line at different times. Stones must be clearly released before the line. In case of a violation, the stone will be removed according to the WCF rules.

Good luck and good curling!

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## 6th WCT Tallinn Ladies Challenger

4-6 October 2022





## **6TH WCT TALLINN LADIES CHALLENGER 2022**

DATE	PRACTICE	GAME	END	Sheet A	Sheet B	Sheet C
Fri. 4/11	830	845	1100	A4 vs A3	B4 vs B3	C5 vs C2
Fri. 4/11	1130	1145	1400	A5 vs A2	B5 vs B2	C4 vs C3
Fri. 4/11	1430	1445	1700	C5 vs C1	Al vs A4	B1 vs B4
Fri. 4/11	1730	1745	2000	C2 vs C4	A3 vs A5	B3 vs B5
Fri. 4/11	2030	2045	2300	B1 vs B2	C3 vs C1	Al vs A2
Sat. 5/11	830	845	1100	A4 vs A5	C4 vs C5	B4 vs B5
Sat. 5/11	1130	1145	1400	B3 vs B1	A2 vs A3	C2 vs C1*
Sat. 5/11	1430	1445	1700	C3 vs C5	B2 vs B4	A5 vs A1
Sat. 5/11	1730	1745	2000	C4 vs C1*	B1 vs B5*	A2 vs A4
Sat. 5/11	2030	2045	2300	A3 vs A1	C2 vs C3	B2 vs B3
Sun. 6/11	750			Team meeting 10 min before the QF game @ curling hall		
Sun. 6/11	800	815	1015	QF games sheets TBD		
				Team meeting 10 min after the last QF game @ cafe Fredo		
Sun. 6/11	1115	1130	1330	Semi-finals sheets TBD		
				Team meeting 10 min after the last SF game @ cafe Fredo		
Sun. 6/11	1430	1445	1645	Final & Bronze game, sheets TBD		
Sun. 6/11		1700		Prize giving		

	Group A		
Al	Blair	SCO	
A2	Constantini	ITA	
AЗ	Kononenko	UKR	
Α4	Messenzehl	GER	
Α5	Blumberga-Bērziņa	LAT	

	Group B	
Bl	Peebo	EST
B2	Rørvik	NOR
B5	Paulauskaite	LTU
B4	Wüest	SUI
B5	Barone	LAT

	Group C	
C1	Kaldvee	EST
C2	Huerlimann	SUI
СЗ	Aatonen	EST
C4	Mesloe	NOR
С5	Baudysova	CZE

For team meetings we expect a representative from each team to show up in order to have the choice.





